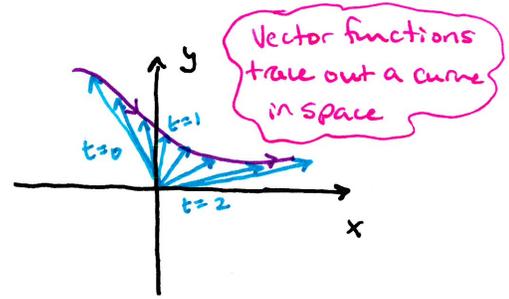


# Section 13.1 - Vector Functions & Space Curves

- **Vector Functions:** a function with domain a set of  $\mathbb{R}$  and whose range is a set of  $\mathbb{V}^n$



$$\vec{r}(t) = \langle f(t), g(t), h(t) \rangle = f(t)\vec{i} + g(t)\vec{j} + h(t)\vec{k}$$

$$\lim_{t \rightarrow a} \vec{r}(t) = \left\langle \lim_{t \rightarrow a} f(t), \lim_{t \rightarrow a} g(t), \lim_{t \rightarrow a} h(t) \right\rangle$$

Provided each component's limit exists otherwise we say it DNE.

- $\vec{r}(t)$  is continuous at  $t=a$  if  $\lim_{t \rightarrow a} \vec{r}(t) = \vec{r}(a)$  and  $\vec{r}(a)$  exists.

## Example 2

Find  $\lim_{t \rightarrow 0} \vec{r}(t)$  where  $\vec{r}(t) = (1+t^3)\vec{i} + te^{-t}\vec{j} + \frac{\sin t}{t}\vec{k}$

$$\lim_{t \rightarrow 0} \vec{r}(t) = \langle 1, 0, 1 \rangle \text{ since}$$

ALL limit rules still apply

$$\lim_{t \rightarrow 0} (1+t^3) = 1+0^3 = 1$$

since  $(1+t^3)$  is continuous

$$\lim_{t \rightarrow 0} \frac{t}{e^t} = \frac{0}{e^0} = 0$$

since  $t/e^t$  is continuous

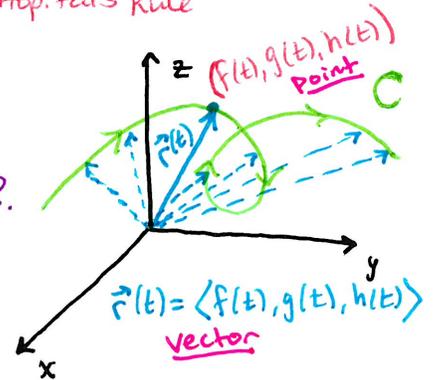
$$\lim_{t \rightarrow 0} \frac{\sin t}{t} = \lim_{t \rightarrow 0} \frac{\cos t}{1} = \frac{\cos(0)}{1} = 1$$

by L'Hopital's Rule

- A space curve  $C$  is the set of points  $(x, y, z)$  where

$$\text{Parametric Equations - } \begin{cases} x=f(t) \\ y=g(t) \\ z=h(t) \end{cases}$$

as  $t$  varies throughout an interval  $I \subseteq \mathbb{R}$ .



## Example 4

Sketch the curve whose vector equation is  $\vec{r}(t) = \langle \cos t, \sin t, t \rangle$

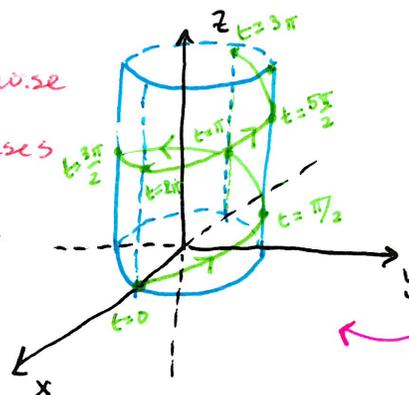
$$x = \cos t$$

$$y = \sin t$$

$$z = t$$

Counter clockwise circle as  $t$  increases

goes up as  $t$  increases



Counter Clockwise Spiraling upwards about  $z$ -axis as  $t$  increases.

This curve is called a helix.

$$x^2 + y^2 = 1$$

Curve lies on cylinder

Question: How can Ex. 4 be changed to spiral clockwise?

$$x = \cos t$$

$$y = -\sin t$$

$$z = t$$

# Section 13.1 - Vector Functions & Space Curves

MVC

**Example 5** Find a vector equation and parametric equations for the line segment that joins the point  $P(1, 3, -2)$  to  $Q(2, -1, 3)$ .

$$\vec{PQ} = \langle 2-1, -1-3, 3+2 \rangle = \langle 1, -4, 5 \rangle$$

$$\vec{r}(t) = \langle 1, 3, -2 \rangle + \langle 1, -4, 5 \rangle \cdot t$$

$$\vec{r}(t) = \langle 1+t, 3-4t, -2+5t \rangle$$

$$0 \leq t \leq 1$$

Vector

Parametric

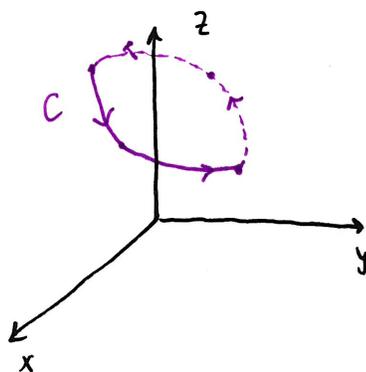
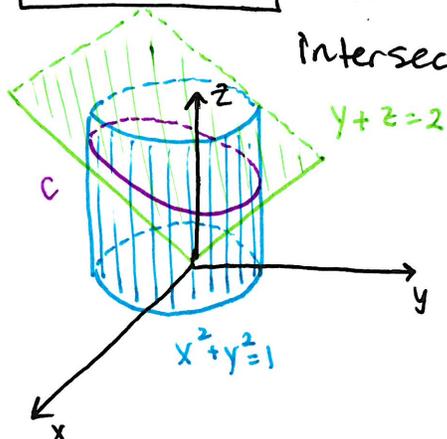
$$x = 1+t$$

$$y = 3-4t$$

$$z = -2+5t$$

$$0 \leq t \leq 1$$

**Example 6** Find a vector function that represents the curve of intersection of the cylinder  $x^2 + y^2 = 1$  and the plane  $y + z = 2$ .



$$x^2 + y^2 = 1 \begin{cases} x = \cos t \\ y = \sin t \end{cases}$$

$$z = 2 - y = 2 - \sin t$$

$$\vec{r}(t) = \langle \cos t, \sin t, 2 - \sin t \rangle$$

$$0 \leq t \leq 2\pi$$

One time around C

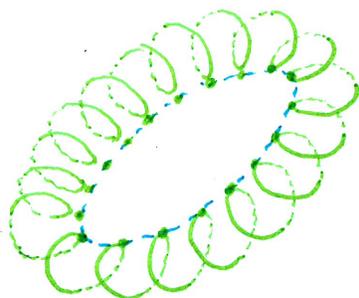
**Example** Use a computer to graph the Toroidal Spiral

$$x = (2 + \sin 20t) \cos t \quad y = (4 + \sin 20t) \sin t \quad z = \cos 20t$$

→ Wolframalpha.com

→ math.uri.edu/~nbkaskos/z/flashmo/parcur/

Top View:



Think of an extended Slinky connected end to end in a circle/ellipse.

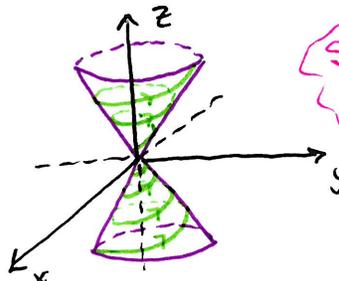
# Section 13.1 - Vector Functions & Space Curves

## Extra Examples

# 27 Show that the curve:  $x = t \cos t$ ,  $y = t \sin t$ ,  $z = t$  lies on the cone  $z^2 = x^2 + y^2$  and use that to help sketch the curve.

$$x^2 + y^2 = (t \cos t)^2 + (t \sin t)^2 = t^2 = z^2$$

Counter clockwise circles of increasing radius as  $|t|$  increases



Spiral that gets fitted into a cone

# 41 Find the vector function that represent the curve of intersection of the cone  $z = \sqrt{x^2 + y^2}$  and the plane  $z = 1 + y$ .

$$(1 + y)^2 = (\sqrt{x^2 + y^2})^2; z \geq 0$$

$$\vec{r}(t) = \left\langle t, \frac{t^2 - 1}{2}, \frac{t^2 + 1}{2} \right\rangle$$

$$1 + 2y + y^2 = x^2 + y^2$$

$$1 + 2y = x^2$$

$$y = \frac{x^2 - 1}{2} \quad z = 1 + \frac{x^2 - 1}{2} = \frac{x^2 + 1}{2}$$

# 48. Two particles travel along the space curves:

$$\vec{r}_1(t) = \langle t, t^2, t^3 \rangle \quad \text{and} \quad \vec{r}_2(t) = \langle 1 + 2t, 1 + 6t, 1 + 14t \rangle$$

Do the particles collide? Do their paths intersect?

Collide:  $\vec{r}_1(t) = \vec{r}_2(t) \quad t = 1 + 2t \Rightarrow t = -1$   
 $t^2 = 1 + 6t \quad \text{but} \quad (-1)^2 \neq 1 + 6(-1)$   
 $t^3 = 1 + 14t \quad \text{but} \quad (-1)^3 \neq 1 + 14(-1)$

No will not collide

Intersect:  $\vec{r}_1(t) = \vec{r}_2(s)$

$$\left. \begin{array}{l} 1) t = 1 + 2s \\ 2) t^2 = 1 + 6s \\ 3) t^3 = 1 + 14s \end{array} \right\} \begin{array}{l} (1 + 2s)^2 = 1 + 6s \\ -2s + 4s^2 = 0 \\ s = 0, 1/2 \end{array}$$

- 1)  $s = 0, 1/2$
- $t = 1, 2$
- 3) check:
  - $(1)^3 = 1 + 14(0) \checkmark$
  - $(2)^3 = 1 + 14(1/2) \checkmark$

Yes paths will intersect at  $(1, 1, 1)$  and  $(2, 4, 8)$

★ Cool: Watch video on space filling curves: [youtube.com/watch?v=RUDwScIj360](https://www.youtube.com/watch?v=RUDwScIj360)