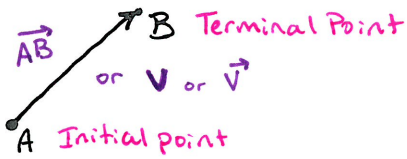


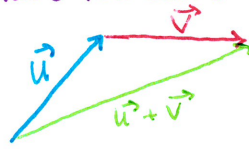
Section 12.2 - Vectors



$|\vec{v}|$: length of vector
 Vectors have a length and direction

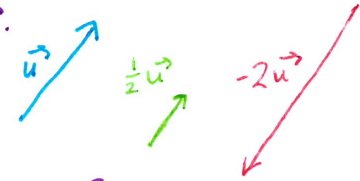
Equivalent: only if the vectors have the same direction and length

Addition: Sum Components



Place second where first ends to create new vector

Scalar Multiplication: c a scalar ($c \in \mathbb{R}$), \vec{v} a vector then $c\vec{v}$ is a vector in the direction of \vec{v} with length c times length of \vec{v} .



• Vector Components:

vectors in \mathbb{R}^2 : \mathbb{V}^2

$$\vec{v} = \langle x, y \rangle$$

vectors in \mathbb{R}^3 : \mathbb{V}^3

$$\vec{v} = \langle x, y, z \rangle$$

vectors in \mathbb{R}^n : \mathbb{V}^n

$$\vec{v} = \langle x_1, x_2, \dots, x_n \rangle$$

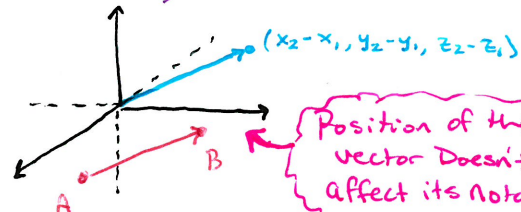
• Magnitude (length) of a vector:

$$\mathbb{V}^2: |\vec{v}| = |\langle x, y \rangle| = \sqrt{x^2 + y^2}$$

$$\mathbb{V}^3: |\vec{v}| = |\langle x, y, z \rangle| = \sqrt{x^2 + y^2 + z^2}$$

• Position vector: A (x_1, y_1, z_1) and B (x_2, y_2, z_2)

$$\vec{v} = \vec{AB} = \langle x_2 - x_1, y_2 - y_1, z_2 - z_1 \rangle$$



Position of the vector doesn't affect its notation

• Operations of vectors:

$$\langle a, b \rangle + \langle c, d \rangle = \langle a+c, b+d \rangle$$

$$\langle a, b \rangle - \langle c, d \rangle = \langle a-c, b-d \rangle$$

$$c\langle a, b \rangle = \langle ca, cb \rangle$$

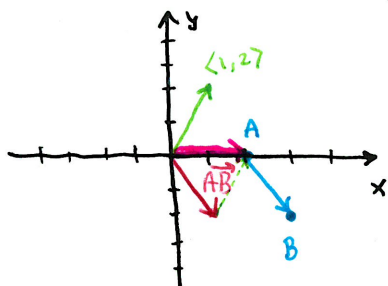
All computed componentwise

• Properties of vectors:

1. $\vec{v} + \vec{u} = \vec{u} + \vec{v}$ Commutative
2. $\vec{v} + (\vec{u} + \vec{w}) = (\vec{v} + \vec{u}) + \vec{w}$ Associative
3. $\vec{v} + \vec{0} = \vec{v}$ additive identity
4. $\vec{v} + (-\vec{v}) = \vec{0}$ additive inverse
5. $c(\vec{u} + \vec{v}) = c\vec{u} + c\vec{v}$
6. $(c+d)\vec{u} = c\vec{u} + d\vec{u}$
7. $(cd)\vec{u} = c(d\vec{u}) = d(c\vec{u})$
8. $1 \cdot \vec{v} = \vec{v}$ Scalar Identity

Example

Sketch the vector between A(2, 0) and B(3, -2). Sketch the position vector. Add the vector $\langle 1, 2 \rangle$ to the vector \vec{AB} . Sketch it.



$$\vec{AB} = \langle 1, -2 \rangle$$

$$\vec{AB} + \langle 1, 2 \rangle = \langle 2, 0 \rangle$$

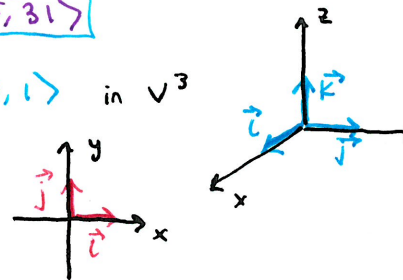
Section 12.2 - Vectors

Example 4 $\vec{a} = \langle 4, 0, 3 \rangle$ $\vec{b} = \langle -2, 1, 5 \rangle$ Find $|\vec{a}|$ and $2\vec{a} + 5\vec{b}$

$$|\vec{a}| = \sqrt{4^2 + 0^2 + 3^2} = 5$$

$$2\vec{a} + 5\vec{b} = 2\langle 4, 0, 3 \rangle + 5\langle -2, 1, 5 \rangle = \langle 8 - 10, 0 + 5, 6 + 25 \rangle = \langle -2, 5, 31 \rangle$$

Standard Basis Vectors: $\vec{i} = \langle 1, 0, 0 \rangle$ $\vec{j} = \langle 0, 1, 0 \rangle$ $\vec{k} = \langle 0, 0, 1 \rangle$ in V^3
 $\vec{i} = \langle 1, 0 \rangle$ $\vec{j} = \langle 0, 1 \rangle$ in V^2



Unit Vector: vector whose length is 1; vector \vec{u} in direction of \vec{v} , unit

$$\vec{u} = \frac{\vec{v}}{|\vec{v}|}$$

Dividing/multiplying by a scalar changes the length by that scalar value (+).

Example

Express $\vec{v} = \langle 2, -1, -2 \rangle$ in terms of $\vec{i}, \vec{j}, \vec{k}$ and find a unit vector for \vec{v} .

$$\vec{v} = \langle 2, 0, 0 \rangle + \langle 0, -1, 0 \rangle + \langle 0, 0, -2 \rangle = 2\vec{i} - \vec{j} - 2\vec{k}$$

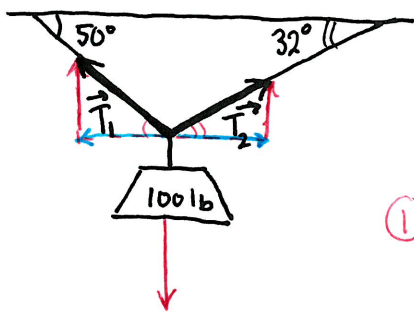
$$\vec{u} = \frac{\vec{v}}{|\vec{v}|} = \frac{\langle 2, -1, -2 \rangle}{\sqrt{2^2 + 1^2 + 2^2}} = \frac{1}{3} \langle 2, -1, -2 \rangle = \langle \frac{2}{3}, -\frac{1}{3}, -\frac{2}{3} \rangle$$

Applications: velocity and acceleration in space (3D), forces

Recall: Resultant Force is the sum of forces acting on an object.

Example 7

100 lb weight hangs from two wires. Find the tension forces \vec{T}_1 and \vec{T}_2 .



Resultant of vertical/horizontal forces are 0

Vertical Forces:

$$① \quad |\vec{T}_1| \sin 50^\circ + |\vec{T}_2| \sin 32^\circ = 100$$

Horizontal Forces:

$$② \quad |\vec{T}_1| \cos 50^\circ = |\vec{T}_2| \cos 32^\circ$$

From ②: $|\vec{T}_2| = \frac{|\vec{T}_1| \cos 50^\circ}{\cos 32^\circ}$

Sub in ①: $|\vec{T}_1| \sin 50^\circ + |\vec{T}_1| \cos 50^\circ \tan 32^\circ = 100$

Solve for $|\vec{T}_1|$: $|\vec{T}_1| = \frac{100}{\sin 50^\circ + \cos 50^\circ \tan 32^\circ} \approx 85.64 \text{ lb}$

$$|\vec{T}_2| \approx \frac{85.64 \cos 50^\circ}{\cos 32^\circ} \approx 64.91 \text{ lb}$$

$$\vec{T}_1 = \langle -85.64 \cos 50^\circ, 85.64 \sin 50^\circ \rangle \approx \langle -55.05, 65.60 \rangle$$

$$\vec{T}_2 = \langle 64.91 \cos 32^\circ, 64.91 \sin 32^\circ \rangle \approx \langle 55.05, 34.40 \rangle$$

Section 12.2 - Vectors

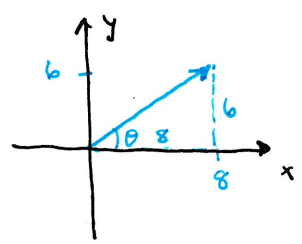
• Extra Examples:

#26 Find a vector that has the same direction as $\langle -2, 4, 2 \rangle$ but length 6.

$$|\vec{v}| = \sqrt{2^2 + 4^2 + 2^2} = \sqrt{24} = 2\sqrt{6} \quad \text{Multiply } \vec{v} \text{ by } \frac{6}{2\sqrt{6}} = \frac{\sqrt{6}}{2}$$

$$\boxed{u = \langle -\sqrt{6}, 2\sqrt{6}, \sqrt{6} \rangle} \quad \text{Check: } |\vec{u}| = \sqrt{6^2 + (2\sqrt{6})^2 + 6^2} = \sqrt{6 + 4 \cdot 6 + 6} = 6 \checkmark$$

#28 What is the angle between $8\vec{i} + 6\vec{j}$ and the positive x-axis?

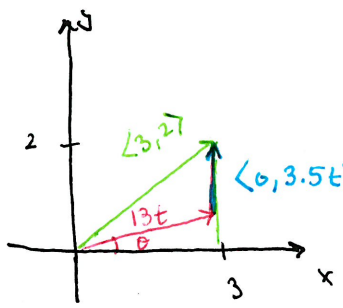


$$\tan \theta = \frac{6}{8}$$

$$\theta = \tan^{-1}\left(\frac{3}{4}\right) \approx \boxed{36.87^\circ}$$

#39 A boatman wants to cross a river that is 3 km wide and land 2 km upstream. The current is 3.5 km/hr and the boat speed is 13 km/hr.

- (a) In what direction should he steer?
- (b) How long will the trip take?



$$\begin{aligned} &\text{Boat vector: } \langle 13t \cos \theta, 13t \sin \theta \rangle \\ &+ \text{Water vector: } \langle 0, 3.5t \rangle \\ &= \text{Crossing: } \langle 3, 2 \rangle \end{aligned}$$

$$\textcircled{1} \quad 3 = 13t \cos \theta$$

$$\textcircled{2} \quad 2 = 3.5t + 13t \sin \theta$$

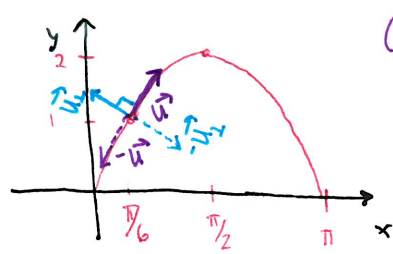
$$\text{From } \textcircled{1}: t = \frac{3}{13 \cos \theta}$$

$$\text{Sub in } \textcircled{2}: 2 = \frac{6.5}{13 \cos \theta} + 3 \tan \theta$$

$$\text{(a)} \quad \boxed{\theta \approx 20.74^\circ}$$

$$\text{(b)} \quad t \approx \frac{3}{13 \cos 20.74^\circ} \approx \boxed{0.247 \text{ hr}}$$

- #42 (a) Find the unit vectors that are parallel to the tangent line to $y = 2 \sin x$ at $(\pi/6, 1)$.
- (b) Find the unit vectors \perp to the tangent line.
- (c) Sketch $y = \sin x$ and the vectors from (a), (b) at $(\pi/6, 1)$.



$$\text{(a)} \quad y' = 2 \cos(x) \quad y'(\pi/6) = \sqrt{3}$$

$$\text{vector in direction of tangent } \vec{v} = \langle 1, \sqrt{3} \rangle$$

$$|\vec{v}| = \sqrt{1+3} = 2 \quad \vec{u} = \frac{1}{2} \langle 1, \sqrt{3} \rangle = \boxed{\langle \frac{1}{2}, \frac{\sqrt{3}}{2} \rangle} \quad -\vec{u} = \boxed{\langle -\frac{1}{2}, -\frac{\sqrt{3}}{2} \rangle}$$

Slope over x
up y (rise over run)

$$\text{(b) Tangent slope: } \sqrt{3} \quad \perp \text{ slope: } -\frac{1}{\sqrt{3}} = -\frac{\sqrt{3}}{3}$$

$$\vec{v}_1 = \langle -3, \sqrt{3} \rangle \quad |\vec{v}_1| = \sqrt{9+3} = \sqrt{12} = 2\sqrt{3}$$

$$\vec{u}_1 = \boxed{\langle -\frac{\sqrt{3}}{2}, \frac{1}{2} \rangle} \quad \text{and} \quad -\vec{u}_1 = \boxed{\langle \frac{\sqrt{3}}{2}, -\frac{1}{2} \rangle}$$